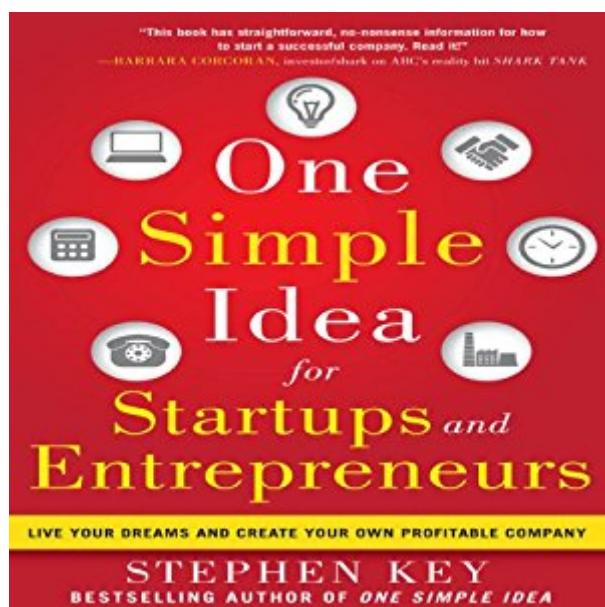


The book was found

One Simple Idea For Startups And Entrepreneurs: Live Your Dreams And Create Your Own Profitable Company



Synopsis

From award-winning entrepreneur, inventor, and business owner Stephen Key comes the highly anticipated follow-up to his best seller One Simple Idea. How many times have you seen a product and thought, "I know how to make that better?" Or not seen a product and thought, "How is it that no one has invented this yet?" And when haven't you thought, "I need to be my own boss?" You're thinking the right things. Now, the next step is to take action - and that's exactly what One Simple Idea for Startups and Entrepreneurs is all about. Stephen Key, one of the world's leading experts on getting business ideas off the ground, revealed in his groundbreaking book One Simple Idea just how simple it is to make a fortune by selling or "renting" your great ideas. Now, he helps you live the entrepreneurial dream by delivering a proven, straightforward process for starting, growing, and running a business - without the need for an MBA or millions of dollars in funding. As an inventor and successful business owner, Key brings a unique and fully rounded perspective to the subject, teaching you how to: Develop, test, and protect your idea Plan and launch your business Manufacture, package, market, sell, and distribute your product Manage and grow your business Prepare for and implement your endgame Key draws on his own experience as a billion-dollar inventor to offer how-to's and other takeaways you can use to get off the ground and into the black. Case studies, tips, and advice from other successful entrepreneurs underscore key principles to make it easier than ever for you to achieve your business and life dreams. You don't need millions of dollars or a business, engineering, or manufacturing background to develop, produce, and sell your own product idea. All you need is one simple idea - and the passion to make it happen.

Book Information

Audible Audio Edition

Listening Length: 8 hours and 23 minutes

Program Type: Audiobook

Version: Unabridged

Publisher: McGraw-Hill Education

Audible.com Release Date: July 24, 2013

Language: English

ASIN: B00E4I16ZC

Best Sellers Rank: #41 in Books > Business & Money > Small Business & Entrepreneurship > Franchises #574 in Books > Business & Money > Small Business & Entrepreneurship > Home

Customer Reviews

I was suspicious of the abundant reviews of this book either on the same day or a day apart so I automatically thought they were bogus. I still decided to get this book just because I am launching a new product for retail and it's completely out of my marketing forte. I have to say that this book is quite good. It's easy to read, especially from the beginning when the author, Stephen Key, talks about how he got started designing, creating, and selling products through retail channels. It made for an interesting read. I think he started irritating me when he would talk about a success story (coincidentally there were many women success stories in a row, which is fantastic) then mention a sentence about how they survived cancer. There were a couple of such stories and, although the success stories themselves were inspiring, why mention that they had cancer out of the blue when it didn't have anything to do with their successes or the story about their product? It didn't make any sense. Then he goes onto talk about patents and how they are mostly useless, especially in the early time of your business. I do agree with this just because there will be so many design changes by the time you get a prototype that it's too costly and time-consuming to get a patent on a product that will ultimately be different, even slightly, by the time your first "model" or prototype is created. Plus copy cats will change your design very slightly and trump your patent with their rip-off model of your product anyway, especially if it becomes a hot seller. But...for something that the author doesn't believe in, it's like the guy continually wanted to talk about patents seemingly forever in the book. I'm not sure if this was to fill space or what. For something that he articulated that is mostly a waste of time and money, especially in the beginning, why keep talking about it page after page after page? This is where I started losing interest which was about 2/3 into the book. Shortly thereafter, he goes on and on about having a business plan. I've found business plans as mostly useless and I'll agree with MJ DeMarco who wroteÃ The Millionaire Fastlane: Crack the Code to Wealth and Live Rich for a Lifetime.Ã (a highly recommended book, by the way) who also can agree that business plans are a waste of time to put together unless you are seeking out venture capital. I really did like what Stephen Key had to say about trade shows and learned a lot. In fact, I got more out of his short section on trade shows than many of the other books I have solely on the topic of trade shows. One small part I did disagree on about trade shows is that he stated you won't be able to get a list of the attendees of a trade show. This is incorrect and misleading. I just signed up for a trade show for wholesalers and I'm getting the complete listing of attendees to send mailings to before and after the event. So, I don't know if he's talking about trade shows for consumers or what he's

talking about but to throw out a blanket statement and claim that no trade show offers the contact information for the attendees is false and irresponsible on his part. Even the other book I'm reading right now on topic of trade shows (which is highly recommended, by the way, if you're doing a trade show soon) called "A Trade Show in a Day: Get It Done Right, Get It Done Fast!", the author says that not only do you get mailing lists of the trade show attendees before most shows but also talks, at length, about how to do a multi-step mailing to these prospects before the show starts. So, I think it really sucked that Stephen Key not only doesn't talk about this marketing tool but misleads people into believing that you can't even get a listing of the prospects/attendees going to a trade show beforehand when really you can get these lists provided that you're registered as a booth exhibitor. I did like how the author covered the process of retail distribution, especially through wholesalers, because it's very difficult to find a book ANYWHERE that covers how to distribute your product via retailers by contacting buyers, going to trade shows, etc. For that reason, I highly recommend this book just because you won't find this information elsewhere. I didn't like how he mixed consumer-direct sales at the end (i.e. doing radio commercials or using television commercials to sell your product...huh?) when the whole idea is to sell to small, medium, and large retailers or wholesale distributors and not selling consumer-direct (which sucks since I've done it for years) via direct marketing channels. I do love how easy this book is to read. I really love Stephen's writing style because it's quite engaging, interesting, and makes it extremely easy to read through the entire book in a few hours. I also like how easy he makes the process seem and how he motivates you into knowing that all it takes is ONLY ONE simple product idea with kick-ass packaging to make millions (even billions) of dollars. I don't think there's another book out there that can simplify, motivate, and effectively explain exactly what types of simple products to sell and package and exactly how to do it. In his updated version, I'd like to see him correct the stuff I mentioned above (especially about the trade shows) and maybe showcase some much bigger types of products that were truly a One Simple Idea such as 5-hour Energy Shot and others out there that ended up being much bigger, highly successful operations with literally one simple product that went wild in the marketplace.

Stephen Key has once again delivered a book packed with real life advice and countless suggestions for any business owner (in this case, the book is tailored toward those who want to sell products rather than license them). I learned a lot from his positive and negative experiences while running a guitar pick company, as well as from the comments and suggestions offered by many others who share their stories about their businesses. Just the section on what it was like to become

a vendor for a huge US retailer was worth the investment in the book for me.

Surprisingly well written for a "business" self-help book. Good advice from somebody with plenty of experience in the field.

Thank you !

pavlum

When I got this ... I put it aside because the last thing I wanted is to do is StartUp a business ... I am more of a License It (Stephen's other two books) and go on to the next invention ... Heard him at San Diego Inventors group and Orange County Inventors Group ...and said there is more to Stephen Key than I thought so have been going through it ... Even got an great idea from the book, I want to take to Book Market

This book seems like it was tailored specifically for me. I've taken virtually every step of the process even before I read this book and now I absolutely feel I am on the right track with my product! Skip and learn the startup mistakes that Mr. Key and I have had while bringing a product to market. I am now in stores and all over the web with my product www.tranqwheel.com because of his advice. A must have for inventor entrepreneurs!

Got home from work last night at 10pm to be welcomed by Stephens new book. Read until 3am and could not help but think while turning every page what a valuable work it was. I only wish Stephen had brought this book out sooner, it would have saved us from "learning the hard way" on many of the steps outlined in the book. The chapter covering Retail is extremely useful and has made me re-think our approach. Will be ordering further copies for my business partner, friends and family. Thanks Mr. Key :)

[Download to continue reading...](#)

One Simple Idea for Startups and Entrepreneurs: Live Your Dreams and Create Your Own Profitable Company Don't Hire a Software Developer Until You Read this Book: The handbook for tech startups & entrepreneurs (from idea, to build, to product launch and everything in between.) Dreams: Find Out All About Your Dreams For Greater Happiness And Success: Dreams & 9 Free Books (Dreaming, Dreams, Interpreting Dreams, Dream Meanings) Create!: How Extraordinary

People Live To Create and Create To Live The Startup Playbook: Secrets of the Fastest-Growing Startups from Their Founding Entrepreneurs One Simple Idea, Revised and Expanded Edition: Turn Your Dreams into a Licensing Goldmine While Letting Others Do the Work One Simple Idea, Revised and Expanded Edition: Turn Your Dreams into a Licensing Goldmine While Letting Others Do the Work (Business Books) Dreams: Interpreting Your Dreams and How to Dream Your Desires- Lucid Dreaming, Visions and Dream Interpretation (Dreams, Lucid dreaming, Visions,) Mission Entrepreneur: Applying Lessons from Military Life to Create Success in Business Startups Dreams: Learn How To Interpret Your Dreams And Discover The Magic And Beauty Behind Them (Dream Interpretation - The Secrets Behind You Dreams- Sleep Psychology) Startup Evolution Curve From Idea to Profitable and Scalable Business: Startup Marketing Manual In the Company of Women: Inspiration and Advice from over 100 Makers, Artists, and Entrepreneurs Limited Liability Company: Beginner's Guide to Forming an LLC, Collecting Taxes, and Keeping Organized Records for Entrepreneurs and Small Business Owners (LLC Taxes, Start Up Business) Profitable Bible study:: Seven simple methods, with an annotated list of over one hundred basic books for the Bible student's library, Cooking for One: 365 Recipes For One, Quick and Easy Recipes (Healthy Cooking for One, Easy Cooking for One, One Pot, One Pan) Child Care Business Success: Create Your Positive, Productive and Profitable Child Care Business! HBR Guide to Buying a Small Business: Think Big, Buy Small, Own Your Own Company HBR Guide to Buying a Small Business: Think big, Buy small, Own your own company (HBR Guide Series) Zero to One: Notes on Startups, or How to Build the Future Blank Comic Notebook : Create Your Own Comics With This Comic Book Drawing Journal: Big Size 8.5" x 11" Large, Over 100 Pages To Create Cartoons / Comics (Blank Comic Books) (Volume 8)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)